

Quick Facts

High predictive validity across all job levels.

Six dynamic game-based assessments

Just 3 - 6 minutes per assessment

Customisable to your brand.

Improve diversity and inclusion

Key Features

Compatible with all devices

Customisable & bespoke options available

Scientifically-validated

Fair and unbiased across all groups

Adjustable time limits

Intelligent IRT scoring

Integrated with ATSs

Protection against candidate cheating

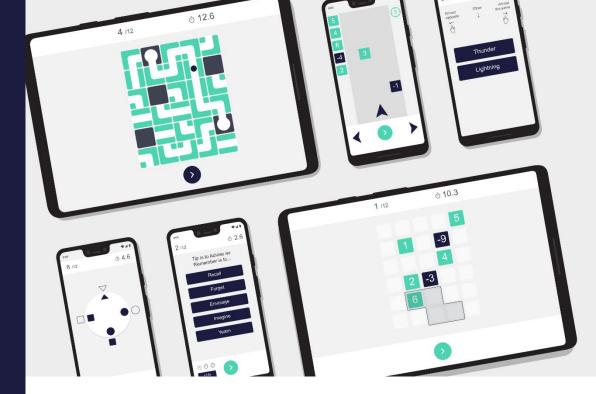
Three norm groups, or create your own

Secure data management and GDPR compliant.

Contact Us

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MindmetriQ[™] Game-based Assessments

The MindmetriQ[™] series of gamified assessments combines cutting-edge technology with market-leading science. MindmetriQ is the first fully computer adaptive suite of gamebased ability tests.

Until now game-based (and gamified) assessments have been little more than a candidate attraction tool, seriously lacking psychometric rigor. As a result, employers have been forced to choose between predictive validity and candidate engagement when deciding whether to use gamified assessments.

MindmetriQ maximises both reliability and validity, showing superior psychometric properties when compared to a battery of traditional aptitude tests. Improve quality of hire and improve candidate engagement.

Advantages of MindmetriQ™

- √ Higher predictive validity
- ✓ Candidate engagement
- √ Improved reliability
- ✓ Minimises risk of cheating
- √ Fast administration times
- √ Improve diversity and inclusion
- ✓ Less stress for candidates
- √ Psychometrically robust
- ✓ Customisable & bespoke options

Benefits and ROI

- ✓ Better quality of hire
- ✓ More trainable staff
- ✓ Reduced hiring costs
- ✓ Lower employee turnover
- ✓ Increased fairness and objectivity
- √ Faster time-to-hire
- ✓ Reduced administrative burden

Recommended Uses

- √ Graduates
- ✓ Apprentices
- √ High volume recruitment
- ✓ Early stage recruitment
- ✓ Trainee programmes
- √ Highly complex roles

The Science Behind MindmetriQ and Game Based Assessments (GBAs)

Each individual game within the MindmetriQ series has comparable reliability and validity to a full-length traditional aptitude test (e.g. a numerical or inductive reasoning test). The cumulative validity of all six games combined will outperform a traditional suite of three ability tests when it comes to predictive power.